

WORK EXPERIENCE:

- **"Method Studios"- Digital Composer** January 2020 - CURRENT
Vancouver
 - Ms. Marvel S01 (2021- TV series)
 - Escape from Spiderhead (2021)
 - Loki S01 (2021 - TV series)
 - For All Mankind S02 (2021- TV series)
 - High end Tech NDA Commercial
 - The Witches (2020)

- **"MPC Film"- Digital Composer** November 2019 - December 2019
Vancouver
 - Sonic The HedgeHog (2020)

- **"Method Studios"- Digital Composer** December 2018 - August 2019
Vancouver
 - Ford v. Ferrari (2019)
 - Doctor Sleep (2019)
 - For All Mankind S01 (2019 - TV series)

- **"Double Negative"- Digital Composer** February 2018 - September 2018
Montreal
 - The kid who would be king (2018)

- **"Framestore"- Digital Composer** January 2017 - January 2018
Montreal
 - Blade Runner 2049 (2017)
 - Paddington 2 (2017)

- **"MPC"- Digital Composer** October 2014 - January 2017
Montreal
 - Responsible for producing high level photorealistic images and reate seamless transitions between filmed footage and composite 2D and 3D elements.
 - Have an understanding of working on Stereo Projects and on Linux based environment
 - Alien: Covenant (2017)
 - Pirates of the Caribbean: Dead Men Tell No Tales (2017)
 - Suicide Squad (2016)
 - X-men apocalypse (2016)
 - A monster calls (2016)
 - The Finest hours (2015)
 - Victor Frankenstein (2015)
 - Fantastic Four (2015)

- **"Stereo D LLC"- Stereoscopic Composer | RotoPaint Artist** May 2014 - Septemeber 2014
Burbank
 - Galaxy of the Guardians (2014)
 - Teenage Mutant Ninja Turtles (2014)
 - Hercules (2014)
 - Mad Max: Fury Road (2015)
 - The SpongeBob Movie: Sponge Out of Water (2015)

FORAM PARDIWALA

- **"Form & Fiction" - Composer | RotoPaint Artist** Feb 2014 - March 2014
San Francisco
 - Worked closely with the VFX Supervisor and the owner
 - Did Frame by Frame animation, RotoPaint and Compositing
- **"Swordfish" - Motion Graphics | Compositing Intern** June 2013 - August 2013
San Francisco
 - Created motion graphics in aftereffects and Photoshop
 - Worked closely with the Motion graphics head to help him out on various projects
- **"HelpfulBear Productions" - Motion Graphics | Design | Compositing Intern** June 2013 - August 2013
San Francisco
 - Worked on Greenscreen, Brainstormed on various design concepts
 - Used Illustrator, Photoshop and Aftereffects to create 2D motiongraphics
- **"2K Games" - Borderlands 2 - Composer | R&D Artist** September 2013 - November 2013
San Francisco
 - Created a Gizmo and Composited CG Shots
- **"Recoil" - A USC Student Thesis Short Film - Composer** March 2013 - August 2013
San Francisco
 - Green Screen Extraction, Rotoscoping, BG integration, Motion graphics, Compositing
- **Freelance. Lead Composer (OG Project LLC, RG Pictures LLC, Washington Square Films)** Feb 2011- December 2013
San Francisco
 - Responsible for on time delivery and quota on a team of more than 20 composers.
 - Meeting with the Director and communicating with the director to get feedback on the dailies.
 - Extensive use of Shotgun to keep track of dailies, shots.
 - Collaborated on Indie films for premieres at SUNDANCE, CANNES, SXSW, Tribeca, and Comic-Con.
 - Delivered formats from Super 16 to RED EPIC 4K and ARRI ALEXA.
 - Plate Prep, Keying, Projections, Color Matching, and Live Action / CG / Miniature Compositing.
 - Experience with a variety of plug-ins including Trapcode, Furnace Tools, and Genart's Sapphire plug-ins.
 - **Valiant** - Short Film - Associate Visual Effects Supervisor, Compositing Artist
 - **Fruitvale Station** - Feature Film - Composer and RotoPaint Artist
 - **Market Street** - Short Film - Lead Composer, Rotoscoping, Paint
 - **BlueBird** - Feature Film - Composer, Rotoscoping, Paint
 - **Cicada Princess** - Rotoscoping, Paint Artist
 - **The Fire's Howling**- Short Film - Composer, Rotoscoping, Paint Artist

SOFTWARE'S AND SKILLS:

- (Mac OS X / Windows / LINUX)
- Nuke, Silhouette
- Maya, Mud box, UV Layout
- PF Track, MatchMover, Mocha
- Cinema 4D
- Adobe Suite: Photoshop, In Design, Illustrator, Aftereffects
- Final Cut Pro
- Python

EDUCATION:

Academy of Art University
MFA, Visual Effects (2010 - 2013), San Francisco, CA
Focusing on Compositing and Motion Graphics

Raffles College of Design and Commerce
BFA, Graphic Design (2009), Mumbai, India